

Algebra

Equations							
Pre-school	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		<i>solve one-step problems that involve addition & subtraction, using objects & pictorial representations, & missing number problems e.g $7 = \square - 9$ (from Addition & Subtraction)</i>	<i>recognise & use the inverse relationship between addition & subtraction & use this to check calculations & missing number problems. (from Addition & Subtraction)</i>	<i>solve problems, including missing number problems, using number facts, place value, & more complex addition & subtraction. (copied from Addition & Subtraction)</i>		<i>use the properties of rectangles to deduce related facts & find missing lengths & angles (copied from Geometry: Properties of Shapes)</i>	<i>express missing number problems algebraically</i>
				<i>solve problems, including missing number problems, involving multiplication & division, including integer scaling (from Multiplication & Division)</i>			
			<i>recall & use addition & subtraction facts to 20 fluently, & derive & use related facts up to 100 (from Addition & Subtraction)</i>				<i>find pairs of numbers that satisfy number sentences involving two unknowns</i>
		<i>represent & use number bonds & related subtraction facts within 20 (copied from Addition & Subtraction)</i>					<i>enumerate all possibilities of combinations of two variables</i>
Formulae							
					<i>Perimeter can be expressed algebraically as $2(a + b)$ where a & b are the dimensions in the same unit. (Copied from NSG measurement)</i>		<i>use simple formulae</i>
							<i>recognise when it is possible to use formulae for area & volume of shapes (from Measurement)</i>

Sequences

		<i>sequence events in chronological order using language such as: before & after, next, first, today, yesterday, tomorrow, morning, (from Measurement)</i>	<i>compare & sequence intervals of time (copied from Measurement)</i>				generate & describe linear number sequences
			<i>order & arrange combinations of mathematical objects in patterns (from Geometry: position & direction)</i>				